

COMPETITION TERMS AND CONDITIONS

1 THE PROMOTER

The promoter is The Institution of Engineering and Technology of Futures Place, Kings Way, Stevenage, Herts., SG1 2UA, United Kingdom.

2 THE COMPETITION

2.1 The title of the competition is 'The Young Professionals Hackathon'.

2.2 Full details of the competition can be found at <https://www.theiet.org/involved/young-professionals/hackathon-challenge-2022/> (the "**Competition Website**")

3 HOW TO ENTER

3.1 Internet access is required. The entire competition process, including registration, any pre-competition support to be provided by IET (as further detailed on the **Competition Website**) and the competition itself, will be conducted virtually/online.

3.2 The competition is being run on a team-entry basis. There is a limit of one entry to the competition per team. Entries over this limit will be void and will not be entered into the competition.

3.3 Those wishing to take part must register in teams of no less than 3 but no more than 6 members (each a "**Team Member**"). Team Members are not accepted to be a part of more than one entered team. Each team must appoint one of the members as a team leader ("**Team Leader**").

3.4 The Team Leader will be responsible for registration and will also be the main contact point for the Promoter. Emails sent to the email address provided by the Team Leader will be considered delivered. To enter the competition, Team Leaders must complete team registration within the timeframe set out in clause 3.5 below.

3.5 The registration window for the competition will run from 9am GMT on July 12th 2022 (the "**Opening Date**" of team registration) to 9am GMT on August 31st 2022 (the "**Closing Date**" for registration which is also the date on which the 24 hour live hackathon will conclude).

3.6 All competition entries must be received by the Promoter by no later than 9am GMT on 25th September 2022 (the "**Submission Date**"). All competition entries received after the Submission Date are automatically disqualified.

3.7 No purchase is necessary and there is no charge to enter the competition.

3.8 The Promoter will **not** accept:

3.8.1 responsibility for competition entries that are lost, mislaid, damaged or delayed in transit, regardless of cause, including, for example, as a result of any equipment failure, line failure, technical malfunction, systems, satellite, network, server, computer hardware or software failure of any kind; or

3.8.2 proof of transmission as proof of receipt of entry to the competition.

3.9 The Team Leader is responsible for ensuring that all Team Members read these Terms and Conditions before deciding whether to enter the competition. By submitting a competition entry, the Team Leader agrees to be bound by these Terms and Conditions and will ensure that Team Members comply with the same.

3.10 For help with entries or any questions about this competition, please contact youngprofessionals@theiet.org

3.11 The Promoter will not amend any contact information once the competition entry form has been submitted.

4 ELIGIBILITY

4.1 The competition is open to Team Members who are resident in the UK and Globally aged 18 years – 35 years of age, **except:**

4.1.1 employees of the Promoter or its holding or subsidiary companies;

4.1.2 employees of agents or suppliers of the Promoter or its holding or subsidiary companies, who are professionally connected with the competition or its administration; or

4.1.3 members of the immediate families or households of 4.1.1 and 4.1.2 above.

4.1.4 individuals who are: i) sanctioned on the UK and/or EU and/or US sanctions list; or ii) nationals of, or otherwise residing in, a country which appears on the UK and/or EU and/or US sanctions list.

4.2 By registering to enter the competition, the Team Leader confirms that each of the Team Members fulfils the eligibility criteria as set out above and that the Team Leader knows of no other reason why a Team Member may not be able to participate in the Competition and/or claim the prize (including any laws of the jurisdiction which may apply to prevent this). The IET may require proof of eligibility of Team Members at any time during the competition. If the IET discovers at any time you are not eligible to participate, it may disqualify you from the Competition and if you are a winner of any prize, such prize will be voided.

4.3 The Promoter will not accept competition entries that are:

4.3.1 automatically generated by computer;

4.3.2 completed by third parties or in bulk;

4.3.3 illegible, inaudible, incomprehensible, have been altered, reconstructed, forged or tampered with;

4.3.4 obscene, indecent, or contain nudity, pornography, profanity, threats to any person, place, business or group, invade the privacy or rights of any person, firm or entity, any defamatory statements or words or symbols that are offensive either generally or to individuals of a certain race, ethnicity, religion, sexual orientation or socioeconomic group;

4.3.5 incomplete; or

4.3.6 violate applicable laws and regulations.

4.4 The Promoter reserves all rights to disqualify any team if:

4.4.1 the conduct of any Team Member is contrary to the spirit or intention of this competition;

4.4.2 a Team Member is found to be tampering with the entry process or operation of the competition (including the Competition Website); or

4.4.3 a Team Member is considered to have acted in any manner that is deemed to be in violation of these Terms and Conditions.

5 JUDGING

- 5.1 The competition entries will be judged by a panel of six judges, made up of IET Young Professional Committee volunteers, IET Staff and Industry Experts.
- 5.2 Judging of competition entries will be based on the following criteria:

The Judging Panel will be evaluating each entry based on the technical feasibility, efficiency, innovation and commercial viability of the proposals and the quality of the submissions. The judges will apply the following criteria:

Section 1

Workshops/ Webinars Solution Identification:

- Technical feasibility
- Fit for purpose
- Innovation
- Quality of proposal
- The solution

Section 2

24-hour Hackathon goal:

- Project Report
- PowerPoint presentation
- Adaptability

- 5.3 Following an assessment of the entries against the criteria above, the judges will determine:
 - which two teams are the finalists (see clause 7); and
 - which team, out of the two finalist teams, is the overall winner of the competition (see clause 8).

Announcements of the competition results shall be made and prizes will be allocated to the finalist teams as set out in these Terms and Conditions.

- 5.4 All decisions of the panel of judges will be final and no correspondence or discussion will be entered in to.
- 5.5 A list of names of the judges can be viewed on <https://www.theiet.org/involved/young-professionals/hackathon-challenge-2022/> from the Submission Date for a period 30 days.
- 5.6 Competition entries will not be returned.

6 ANNOUNCEMENT OF FINALISTS

- 6.1 The two teams selected by the judges as finalists of the competition will be announced on social media platforms on [October 1st 2022] ("**Finalist Announcement Date**"). Such announcement may include the name of the applicable teams along with names and country of residence of individual Team Members].
- 6.2 The Promoter will contact the Team Leaders of the finalist teams personally on, or as soon as practicable after, the Finalist Announcement Date, using the email address provided with the competition entry. Other teams/Team Leaders shall not be contacted by the Promoter.

7 PRIZE FOR FINALISTS

- 7.1 The two finalist teams are invited to attend the Young Professional Summit celebratory event taking place in London, United Kingdom, on 12th November 2022 (the “**Event**”). The overall winning team will be announced during the Event. The Promoter will provide each Team Member of the finalist teams whose attendance at the Event is confirmed by their respective Team Leader (see clause 7.2) (each a “**Confirmed Attendee**”) with travel to/from and accommodation for the Event along with reasonable (out of pocket) expenses.
- 7.2 Upon contacting the Team Leaders as explained in clause 6.2, the Promoter will supply an Awards and Prizes form in which the Team Leader will provide details of which Team Members will be attending the Event so that the Promoter can make the appropriate arrangements. The Promoter shall contact the applicable Team Members directly for this purpose.
- 7.3 The prize for finalists is subject to availability, not negotiable or transferable and is made conditionally upon attendance of the Event by finalist Team Members. If any finalist Team Member (including any Confirmed Attendee) is unable to attend the Event, there will be no substitution or cash equivalent payment to replace this element of the prize.
- 7.4 With the exception of those travel and accommodation expenses and arrangements to be made by the Promoter that form the prize, Confirmed Attendees shall be solely responsible for all aspects relating to their attendance at the Event, including compliance with any requirements and recommendations for travel, such as ensuring they have taken appropriate travel advice, are up to date with any recommended vaccinations and have a valid passport/other documentation.
- 7.5 Insofar as permitted by law, the Promoter shall have no responsibility or liability for any loss or damage of any kind whatsoever resulting, whether directly or indirectly, from attendance at the Event.

8 PRIZE FOR THE WINNER

- 8.1 The prize for the overall winning team is the monetary value of £2000* (*or equivalent in local currency to teams’ country). This prize is per team and not per Team Member. The winning team will be announced during/as part of the Event.
- 8.2 The prize for the winner:
- 8.2.1 is supplied by the Promoter. The Promoter reserves the right to replace the prize with an alternative prize of equal value if circumstances beyond the Promoter’s control makes it necessary to do so.
- 8.2.2 is not negotiable or transferable and excludes any additional costs and expenses. The winner is responsible for all applicable taxes and expenses not specified in the description of the prize above.
- 8.3 Upon announcement of the winner during the Event, the Team Leader of the winning team will be required to complete a further Awards and Prizes form issued by the Promoter. The prize for the winning team will be sent to the Team Leader within 30 days of receipt of the completed form by the Promoter.
- 8.4 The prize may not be claimed by a third party on behalf of the team.
- 8.5 The Promoter will make all reasonable efforts to contact the Team Leader of the winning team. If the winner cannot be contacted or is not available, or has not claimed their prize within [30 days] of the announcement at the Event, the Promoter reserves the right to offer the prize to the other finalist team.
- 8.6 The Promoter does not accept any responsibility for any unclaimed prizes.

9 LIMITATION OF LIABILITY

- 9.1 Insofar as is permitted by law, the Promoter, its agents or distributors will not in any circumstances be responsible or liable to compensate any Team Member or accept any liability for any loss, damage and consequential damage of any nature, personal injury or death occurring as a result of participating in the competition (including as a result of accepting these Terms and Conditions or of taking up the prize) except where it is caused by the negligence of the Promoter, its agents or distributors or that of their employees. This does not affect the statutory rights of Team Members.
- 9.2 The Promoter does not accept any liability for any failure of hardware, software, computer, phones or other systems, which may result in any entry, or other information about the entrants or the competition being lost, damaged, delayed or corrupted in any way.

10 INTELLECTUAL PROPERTY RIGHTS

- 10.1 The Promoter and, (where applicable), its licensors are the owners of all intellectual property rights (including copyright) in and to any materials provided by the Promoter as part of the competition, including in relation to the Competition Website, any webinars and skills development workshops and/or any additional courses or training which the Promoter may provide or make available to Team Members as part of the competition process ("**Competition Materials**").
- 10.2 The Promoter grants to each Team Member a non-exclusive licence to use the Competition Materials only for the purposes of taking part in the competition.
- 10.3 The intellectual property rights in and to any competition entries (including any accompanying materials submitted to the Promoter by the team) ("**Team Submission**") shall belong to the parties/Team Members that created such rights.
- 10.4 By submitting a competition entry, the Team Leader:
- 10.4.1 confirms and agrees that:
- (a) the Team Submission is an original work and has not been published elsewhere;
 - (b) the Team Submission has not won a prize in any other competition;
 - (c) the Team Members are the sole owners of all intellectual property rights in and to the Team Submission and that the submission of the entry and the inclusion and use of any content within the Team Submission does not in any way infringe the rights of a third party or breach any other law.
- 10.4.2 grants to the Promoter a non-exclusive, worldwide, perpetual licence and right to use, copy, publish, distribute and modify any Team Submission or part of the Team Submission for the purposes of promoting the competition and/or the Promoters involvement in the competition in any medium/format (including but not limited to use in social media posts, press releases and case studies);
- 10.4.3 confirms and agrees that:
- (a) it has all the appropriate licence and permissions from any and all other Team Members (and to the extent that any Team Members are participating in the competition in the course of their employment, their employers) necessary to grant the licence to IET as set out in clause 10.4.2 above;
 - (b) any and all moral rights in respect of the Team Submission have been waived; and
 - (c) IET's use of the Competition Submission in accordance with the terms of the licence granted at clause 10.4.2 will not infringe the rights of any third party.

11 DATA PROTECTION AND PUBLICITY

- 11.1 By entering the competition, the Team Leader confirms that the personal details of Team Members provided during the registration process and/or as stated on the competition entry form are true, accurate and complete and that it has sought permission from all Team Members to provide such information for use by the Promoter or its agents and suppliers to administer the competition and any other purpose applicable under these Terms and Conditions. Personal information of Team Members will be held by the Promoter or its agents and suppliers for a maximum period of 3 months after the Announcement Date.
- 11.2 Any personal information collected directly from Team Members under clause 7.2 will be limited to such information as is necessary for the purposes of making travel and accommodation arrangements on behalf of Confirmed Attendees and will be used by the Promoter (and may be shared with the Promoter's agents and contractors) only for such purposes.
- 11.3 For more information on how personal information/data of Team Members will be collected, used and processed, please see the Promoter's privacy policy which can be found at <http://www.theiet.org/help/privacy>. This also explains the rights of Team Members as data subjects.
- 11.4 **Applicable only to winners of the competition.**
- 11.4.1 The Team Leader confirms and agrees that the Promoter and its agents and suppliers may use personal data (including names, images, voices, towns/counties and countries of residence and any other personal data that may be included as part of the Competition Submission) of all Team Members as part of the winner announcement (see clause 6) and for any other publicity relating to the competition, the Promoter's involvement and the winning entry and/or Team (including any use by the Promoter of the Team submission under the licence granted at 10.4.2).
- 11.4.2 The Team Leader confirms and agrees that Team members agree to participate in any reasonable publicity required by the Promoter and its agents and suppliers, which may include interviews with the media, filming and photography.
- 11.4.3 The provisions of this clause 11.4 do not affect the rights of the individual Team Members as data subjects (see clause 11).

12 GENERAL

- 12.1 If there is any reason to believe that there has been a breach of these Terms and Conditions, the Promoter may, in its sole discretion, exclude any Team Member or entire team (as applicable) from participating in the competition.
- 12.2 The Promoter reserves the right to hold, void, suspend, cancel, or amend the prize competition where it becomes necessary to do so.
- 12.3 The Promoter reserves the right to amend these Terms and Conditions.

13 JURISDICTION

- 13.1 These Terms and Conditions and any issues or disputes which may arise out of or in connection with these Terms and Conditions (whether such disputes or issues are contractual or non-contractual in nature, such as claims in tort, for breach of statute or regulation, or otherwise) shall be governed by and construed in accordance with the laws of England and Wales. Entrants hereby irrevocably submit to the exclusive jurisdiction of the courts of England to settle any such dispute or issue.